



## SPOT PRICE PREDICTION FOR CLOUD COMPUTING USING NEURAL NETWORKS

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**Abstract:** Advances in service-oriented architectures, virtualization, high-speed networks, and cloud computing has resulted in attractive pay-as-you-go services. Job scheduling on such systems results in commodity bidding for computing time. Amazon institutionalizes this bidding for its Elastic Cloud Computing (EC2) environment. Similar bidding methods exist for other cloud-computing vendors as well as multi-cloud and cluster computing brokers such as SpotCloud. Commodity bidding for computing has resulted in complex spot price models that have ad-hoc strategies to provide demand for excess capacity. In this paper we will discuss vendors who provide spot pricing and bidding and present the predictive models for future short-term and middle-term spot price prediction based on neural networks giving users a high confidence on future prices aiding bidding on commodity computing. *Copyright © Research Institute for Intelligent Computer Systems, 2014. All rights reserved.*

**Keywords:** Spot Market; Cloud Computing; Resource Management; Neural Networks; Prediction.

### 1. INTRODUCTION

Cloud computing is seen as a hyper-specialization of general-purpose information technology with computing attributes and characteristics making it an ideal information technology delivery model. We assert that the real definition of cloud computing is the convergence of essential ideal characteristics of various distributed computing technologies. A cloud/grid computing system is reusing known economic models, but has wide variances due to large sets of variables for both the operation of the system and the hosting and execution of client applications. These variances provide new business models and markets that provide profitability to the system owner, but must also be offered at a unit price that is attractive to users so that the commodity system is sufficiently used to provide profit. This price-point is dependent on time of use, number of users, and capitalization cost. With ubiquitous cloud computing and grid computing technology, it can become economically beneficial as it is available at any time for everyone. Economic benefits of cloud and grid adoption are

the main drivers as shown in the study by Armbrust [1]. Initially, cloud providers had only a fixed price for their service offerings [2-3]. As cloud systems grow larger and are partitioned into more unique configurations, this fixed price method becomes inefficient when total demand is much lower than data center capacity leading to under-use of the system. Cloud providers need an incentive mechanism to encourage users to submit more jobs. When total demand rises over data center capacity, it is desirable to provide an incentive to users to reduce their demand through raising per-unit costs, decreasing performance, or decreasing system availability.

We illustrate the spot price (user cost) and spot instance (system instance at that cost) mechanism on the example of the Amazon Elastic Computing 2 Service (EC2). In 2009, Amazon introduced a new set of spot instances to sell its unused data center capacity based on a new market mechanism offering a variable pricing method. With this service, users are able to bid for unused capacity. The spot price mechanism for EC2 shares many similarities with the standard uniform price auction mechanism. The

spot price charged for a request, may fluctuate depending on the supply of, and demand for, spot instance capacity. Spot prices are a tuple of {maximum price per hour the user wishes to pay for an instance type, the region desired, and the number of spot instances to run}. If the maximum price bid exceeds the current spot price, the job(s) will run until termination by the user or the spot price increases above the user set maximum price. The cost of spot instance hours are billed based on the spot price at the start of each hour an instance executes. If the user spot instance is interrupted in the middle of an hour of an instance use (because the spot price exceeded the user maximum bid price), the user is not billed for that partial hour of spot instance use. However, if the user terminates the spot instance a charge occurs for the partial hour of use.

Market driven resource allocation has been applied to grid computing environments [2-3]. Recently, it has also been adopted by cloud computing. The auction-based resource allocation mechanism in the cloud spot market causes the price of services to be dynamic. The auction-based mechanism tries to address the question of finding the best match for customer demanded services in terms of supply and price to maximize provider revenue and customer satisfaction. For the provider, we have revenue maximization, supply, and spot price; whereas for the customer, we have cost minimization, demand, and bid price.

Short term forecasting has been a key to economic optimization in the electric energy industry [4] and is essential for power systems planning and operation. An electricity costing model does not have a mechanism to store electricity as it can not store its service while a cloud system can, thus the floor of the electricity model can be much lower than that of a cloud system as electricity can not be stored in sufficient quantities to keep its floor higher. The alternative is to restrict generation and loose the currently produced power. In a cloud model, the system can be made idle, almost instantly, and await a price point when it would be profitable to operate. For both the cloud market and the electricity market, accurate forecasting is very important for both production and consumption of commodities like compute resources and electricity in order to optimize their buying and selling decisions.

In this paper, we demonstrate a neural network method to predict spot prices that can be useful to users of cloud computing for bidding on spot instances of cloud system providers.

## 2. RELATED WORK

### 2.1. SURVEY OF CLOUD AND GRID COMPUTING PROVIDERS

In an examination of the current literature available on more than 120 cloud IaaS and PaaS providers, over 98 percent of cloud and grid computing providers do not have a spot price and auction mechanism including Microsoft's Azure products and Google's Engine Products. The SpotCloud system is the only provider found that has a mechanism similar to the Amazon EC2, but it is devoid of many of the control, security, and ownership mechanisms that EC2 has. Also noteworthy is the OpenStack open source cloud infrastructure that many IaaS vendors are supporting as a competitor to Amazon EC2.

1) *SpotCloud*: SpotCloud is an IaaS cloud clearing-house from Enomaly Inc. SpotCloud brokers are buyers for, and sellers of, cloud infrastructure capacity. SpotCloud is a bidding exchange that establishes a "standard" computing unit across sellers for simplified user management allowing buyers to bid on a commodity product. Of note, the computing unit sold is "raw" as it does not offer service level agreements or value-added elements such as security or application restart and data backup.

Sellers of capacity join the exchange through the Enomaly Web site and installing its own cloud platform, Elastic Computing Platform (ECP), OpenStack, or other platforms. This is done via an API published by Enomaly. Sellers list the capacity, geography, and price requirements on the SpotCloud Web portal, where the information is presented to buyers. A blind-listing can be done if a seller feels that very low pricing on excess capacity may hurt its brand or impact direct sales channels otherwise the seller's name is listed.

Enomaly provides transaction monitoring, billing, buyer payment collection, and payment to sellers. Enomaly collects a percentage of the seller proceeds. In the SpotCloud model, much of the value that Enomaly brings to the complex cloud marketplace is convenience and simplification. Sellers have little administrative overhead, and their costs are aligned with revenue, since Enomaly's fee (a percentage of sales) covers marketing, sales, billing, collection, and other costs of doing business. Buyers are relieved of the burden of researching individual providers, and because the rates are posted, they can be assured that they are paying market-defined rates for the services they buy.

With only ten percent of U.S. businesses using IaaS, enterprises are cautious about entering the cloud due to concern over loss of control, security, performance of applications – factors that are not

addressed in a commodity cloud which may lead to simple bid, commodity cloud services being only useful for a few cases relegating an IaaS like SpotCloud a small market of wholesalers.

2) *OpenStack*: OpenStack is a classic “mash-up” of the right technology and user needs being in the right place at the right time. The OpenStack Foundation (<http://www.openstack.org/foundation>) has many organizations and companies contributing and using this cloud system software. The primary commercial lead in this effort is Rackspace. Currently VMware does not have a mechanism for spot pricing or an auction mechanism. Through the vCloud product, part of their software suite, VMware lists 177 companies that offer private and public IaaS cloud configurations. VMware will also support OpenStack by extending support for ESX hypervisor in OpenStack.

IBM is using OpenStack as a central part of its future cloud strategy in the IBM SmartCloud Orchestrator service. IBM developed the SmartCloud platform before OpenStack was founded in 2009-2010, but now is replacing that core component with OpenStack which will be the foundation of the company’s cloud strategy. The SmartCloud Orchestrator service provides configuration of the compute, storage and networking resources needed applications run on the IBM SmartCloud platform. SmartCloud is a pay-as-you-go public cloud offering with components for private cloud or dedicated hosted infrastructure as an IaaS or PaaS. OpenStack is becoming a central cloud component for IBM, HP, Dell, Cisco, Red Hat, and Rackspace have also announced major initiatives around the OpenStack project.

While an interesting competitor to Amazon EC2, the OpenStack project is only an enabler of IaaS and PaaS sites and has no auction or spot price mechanisms.

## 2.2. SPOT MARKET PREDICTION IN THE CLOUD

Spot price and spot market prediction have a key role in the economics of the electric energy industry and is essential for power systems planning and operations as discussed in [4-5]. Also in the literature, there are neural network based techniques to forecast electricity spot price. In [4], neural network techniques based on short-term load forecasting is presented to predict short-term spot price in the Australian national electricity market.

In [6], characteristics of Amazon spot instances have been explored and the authors have done their comprehensive analysis based on one-year price history in four data centers of Amazon’s EC2. They analyzed different types of spot instances that

Amazon offers in terms of spot price and the inter-price time (time between price changes) and determined the time dynamics for spot prices by hour-in-day and day-of-week. Moreover, they have proposed a statistical model that fits well these two data series. The statistical models based on the mixture of Gaussian distribution with three or four components are able to capture spot price dynamics as well as the inter-price time of each spot instance. Their model exhibits a good degree of accuracy under realistic working conditions.

Amazon provides the price history to help customers decide their bids. Figure 1 shows an example of a price history graph obtained from [7]. Currently, Amazon EC2 spot instance services are available for eight types of virtual machines. Each virtual machine type has different resource capacities for CPU, memory and disk. Amazon EC2 runs one spot market for each virtual machine type in each geographical availability zone [8]. All spot markets share the free data center capacity. This capacity is the remaining resources after serving all the guaranteed (i.e., contracted) instances.

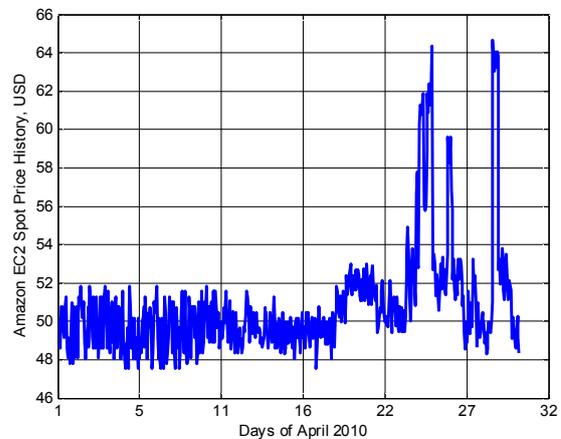


Fig. 1 – Amazon EC2 Spot Price History.

## 3. NEURAL-BASED PREDICTION METHOD

Over the past few decades, many different methodologies have been proposed for generating reliable predictions ranging from technical [9] and statistical analysis [10] to artificial intelligence techniques [11]. One of the artificial intelligence techniques, neural networks (NN), represent a promising alternative as the inherent learning ability allows effective capturing of the dynamic, nonlinear and complicated features of the predicted data. For example, a model of a feed-forward neural network, a multi-layer perceptron, showed excellent prediction results on many different financial examples [12–17]. Therefore, for the prediction of the spot prices we have used two standard models of

NNs: a multilayer perceptron (MLP), Fig. 2, and a recurrent neural network (RNN), Fig. 3 [11, 18]. These models are well researched and they are capable to fulfill approximation tasks with any required level of accuracy.

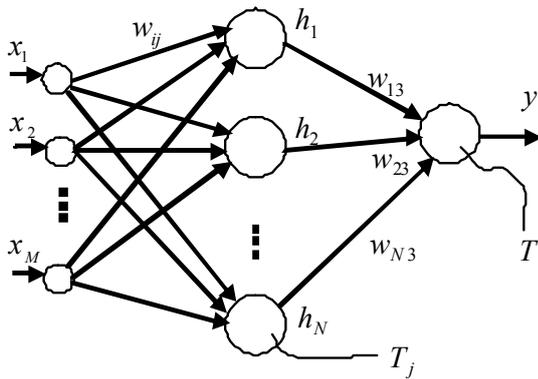


Fig. 2 – The structure of a three-layer MLP.

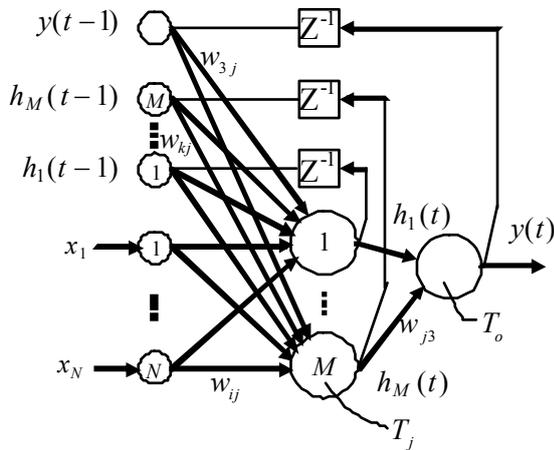


Fig. 3 – Structure of a recurrent neural network.

The output value of the three-layer perceptron can be formulated as:

$$y = F_3 \left( \sum_{j=1}^N w_{j3} \left( F_2 \left( \sum_{i=1}^M w_{ij} x_i - T_j \right) \right) - T \right), \quad (1)$$

where  $N$  is the number of neurons in the hidden layer,  $w_{j3}$  is the weight of the synapse from neuron  $j$  of the hidden layer to the output neuron,  $w_{ij}$  are the weights from the input neurons to neuron  $j$  in the hidden layer,  $x_i$  are the input values,  $T_j$  are the thresholds of the neurons of the hidden layer and  $T$  is the threshold of the output neuron [11, 18].

The output value of RNN can be formulated as:

$$y = F_3 \left( \sum_{j=1}^M w_{j3} h_j - T_o \right), \quad (2)$$

$$y_j = F_2 \left( \sum_{i=1}^N w_{ij} x_i + \sum_{k=1}^M w_{kj} h_k(t-1) + w_{3j} y(t-1) - T_j \right), \quad (3)$$

where  $M$  is the number of neurons in the hidden layer,  $w_{j3}$  is the weight of the synapse from neuron  $j$  of the hidden layer to the output neuron,  $N$  is the number of input neurons,  $w_{ij}$  are the weights from the input neurons to neuron  $j$  in the hidden layer,  $x_i$  are the input values,  $w_{kj}$  is the synapse from  $k$  context neuron of the hidden layer to  $j$  neuron of the same layer,  $h_k(t-1)$  is the output value of  $k$  context neuron of hidden layer in the previous moment of time  $t-1$ ,  $w_{3j}$  is the synapse from context output neuron to  $j$  neuron of the hidden layer,  $y(t-1)$  is the value of context output neuron in the previous moment of time  $t-1$ ,  $T_j$  are the thresholds of the neurons of the hidden layer and  $T_o$  is the threshold of the output neuron [11, 18]. The logistic activation function  $F(x) = 1/(1 + e^{-x})$  is used for the neurons of the hidden ( $F_2$ ) and output layer ( $F_3$ ) for the both MLP and RNN models. The standard back-propagation training algorithm [11] with constant or adaptive learning rate [20] is used for the training for both NN models.

Amazon EC2 provides spot instances from small standard systems to extra-large multiprocessor systems (at about 88 cores) and GPU co-processing. We have used historical data about spot prices of the “medium” cloud instances based on Linux and Windows operation systems called m1.linux and m1.windows respectively. These data are available on the Amazon web site [7]. For our experiments, we used 3842 spot price data points for 7 months starting from December 2009 and ending June 2010, which is a period of 215 days. This averages to 17 records of spot price for each day. We have divided all the data on appropriate months in order to do the experiments and visualization in a more efficient way.

For the input data analysis, it is beneficial to apply a moving simulation mode [14] since it provides the use of last recent data in the time series avoiding the impact of the “old” historical data on the quality of the prediction. The successful usage of the moving simulation mode for the financial application [19] showed that it is not necessary to choose a large data “window” for the analysis since a larger window will include the “old” historical data that makes the NN re-training less efficient.

Spot price prediction is beneficial in fulfilling short-term (single step) and middle- or long-term (multiple steps) predictions. The short-term prediction mode may provide better prediction

results since the preliminary analysis shows that the trend of data about spot price could change unpredictably fast and the short-term prediction could capture this change in an accurate manner. Since we have an average of 17 records about spot price per day, we have approximately 1.3 hours of time before new data arrives and, therefore, we can do the re-training of NN for each prediction step and improves prediction accuracy. On the other hand, the prediction interval of 1.3 hours is not suitable from the practical point of view since users of cloud resources want planning of their bidding strategies for several days ahead, with one to five days ahead being the most important.

#### 4. EXPERIMENTAL RESULTS

We have formed the training set for our NN models using the Box-Jenkins method [10]. We have received the following results for the short-term [21] and middle-term prediction modes.

**Short-Term Prediction Mode.** Similar to [19], we have chosen 20 values as the size of the moving simulation window. The MLP architecture of 5-10-1 was chosen as the prediction structure in this mode. In particular, we chose 5 input neurons as it is sufficient within the 20 input data points of the moving simulation window with 10 neurons of the hidden layer being sufficient to provide a good generalization and prediction ability. We used the constant learning rate of 0.1 for both hidden and output layers of the MLP. The MLP is trained to reach the sum-squared training error of  $10^{-5}$  with  $2 \times 10^6$  training epochs and then, on each step of the moving simulation mode, the MLP was re-trained

using  $7 \times 10^5$  training epochs. One prediction step took about 12 seconds on a computer with an Intel Core 2 Duo processor at 2.4 GHz with 3 GB of RAM. The total computational time for the whole experiment in a short-term prediction mode was about 13 hours. According to the short-term prediction mode the real and predicted spot prices for both m1.linux and m1.windows cloud instances for each month from December 2009 through June 2010 are depicted in Figures 4 through 10. As shown in these figures, the MLP model in the proposed configuration provides a very good representation of the actual trending for both prediction cases. The numerical analysis of the predictions depicted in Table 2 shows the high accuracy of the proposed approach as the monthly average relative prediction errors do not exceed 5.6% for the m1.linux data and 6.4% for the m1.windows data. The average relative prediction errors for the whole testing period of six months are 3.3% and 3.7% respectively for m1.linux and m1.windows data. During the empirical analysis we have noticed that the amplitude of several data points is largely above or below of some average amplitude of signal change. In those points the prediction gives the result much different from this largely changed amplitude assuming that there should be the signal with much smaller amplitude. Therefore we have considered such prediction results as outliers. We have counted a prediction result as an outlier when its relative prediction error is more than 10%. The analysis of the prediction results shows that we have 155 (about 4.0% of the total results) and 188 (about 4.9% of the total results) outliers for the m1.linux and the m1.windows experiments respectively.

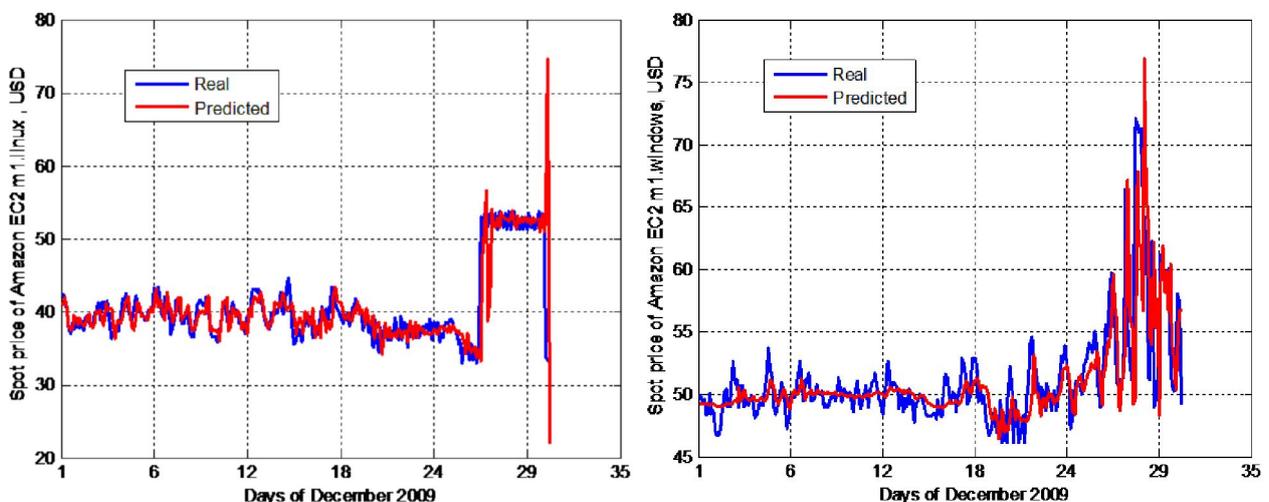


Fig. 4 – Short-term prediction results for m1.linux and m1.windows for Dec. 2009.

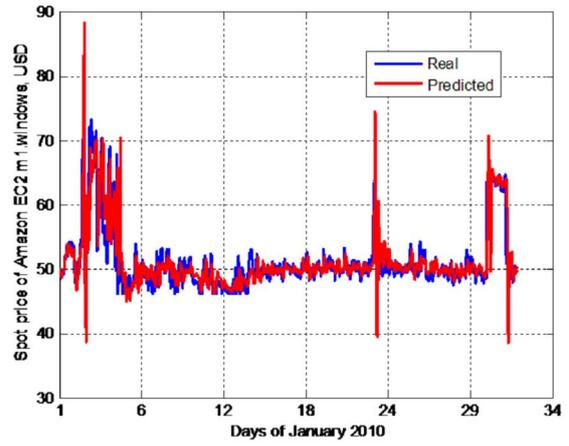
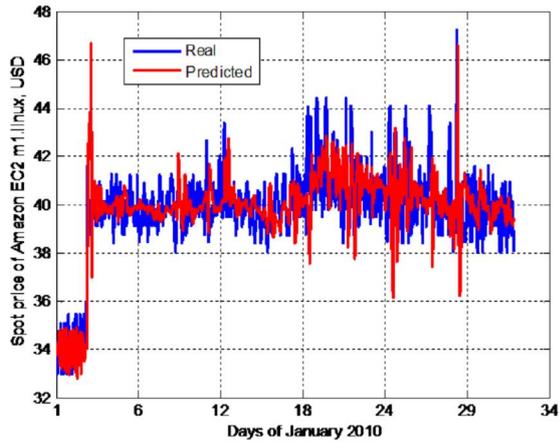


Fig. 5 – Short-term prediction results for m1.linux and m1.windows for Jan. 2010

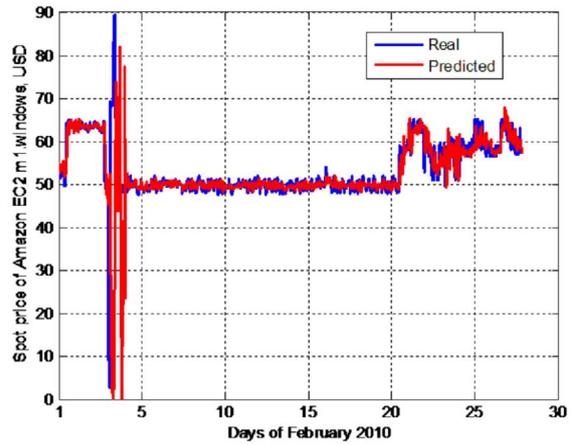
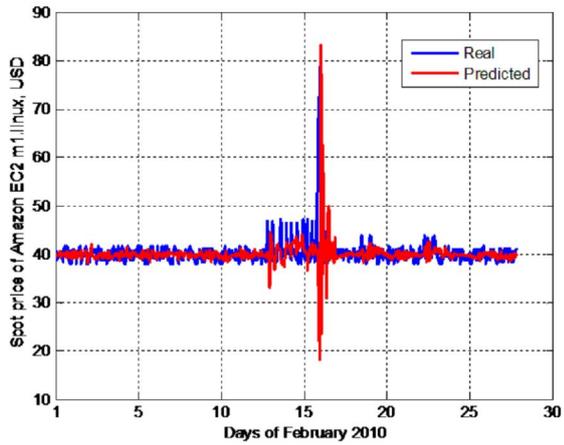


Fig. 6 – Short-term prediction results for m1.linux and m1.windows for Feb. 2010.

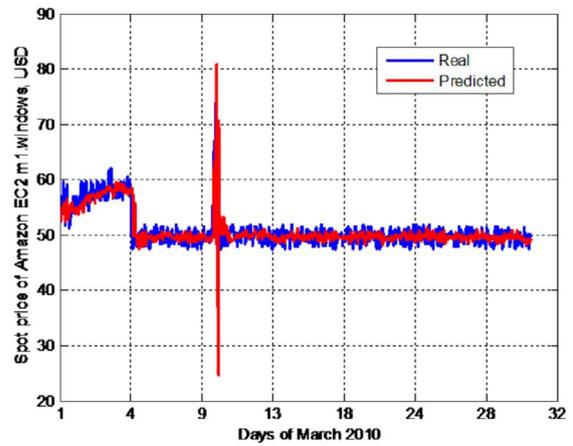
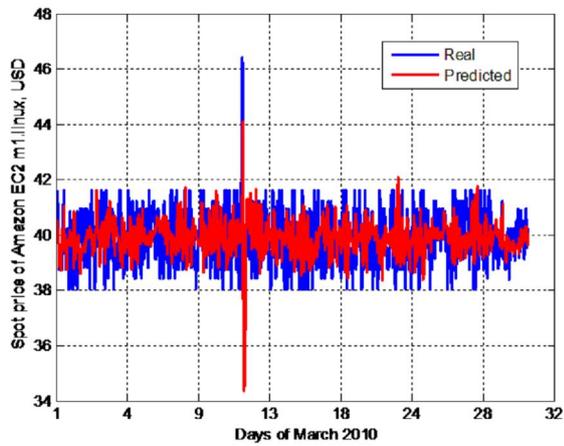


Fig. 7 – Short-term prediction results for m1.linux and m1.windows for Mar. 2010.

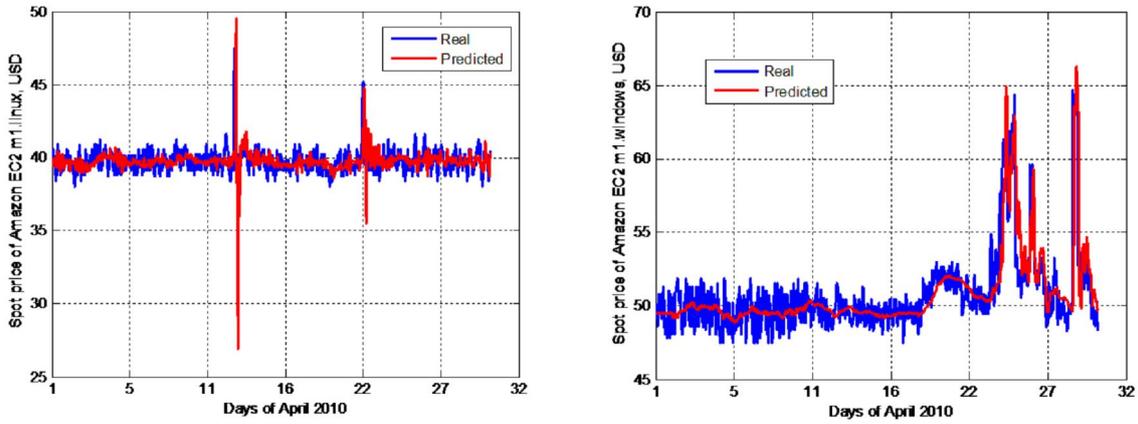


Fig. 8 – Short-term prediction results for m1.linux and m1.windows for Apr. 2010.

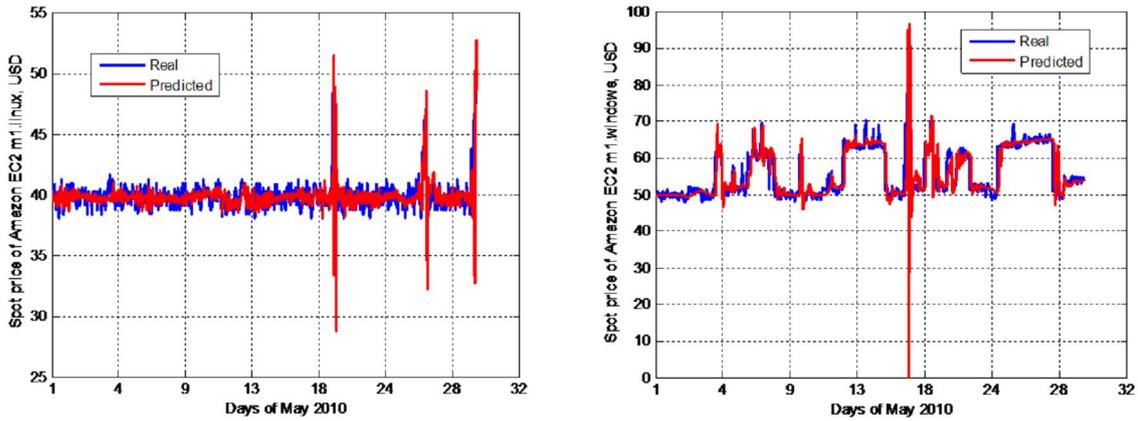


Fig. 9 – Short-term prediction results for m1.linux and m1.windows for May. 2010.

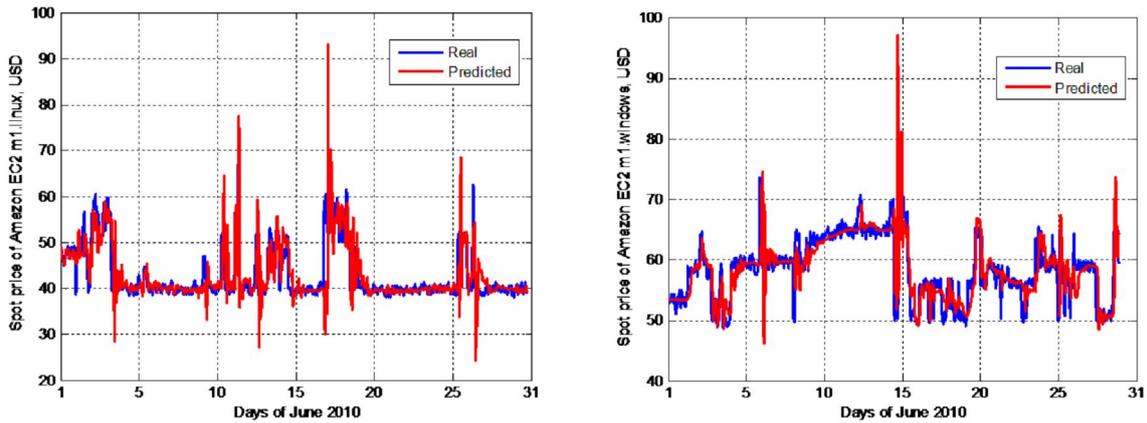


Fig. 10 – Short-term prediction results for m1.linux and m1.windows for Jun. 2010.

Table 1. Numerical results for short-term prediction mode.

Experiments	Avg. relative prediction error(%)		Num. & Percent of outliers (Rel. Predict. Err. >10%)	
	m1.linux	m1.windows	m1.linux	m1.windows
Dec.2009(266)	4.4	3.5	12 (4.5%)	16 (6.0%)
Jan.2010(556)	2.6	3.4	5 (0.9%)	25 (4.5%)
Feb.2010(556)	4.0	6.4	25 (4.5%)	28 (5.0%)
Mar.2010(663)	2.6	2.6	2 (0.3%)	10 (1.5%)
Apr.2010(564)	1.7	2.3	5 (0.9%)	7 (1.2%)
May 2010(637)	2.0	3.6	10 (1.6%)	49 (7.7%)
Jun.2010(595)	5.6	3.9	96 (16.1%)	53 (8.9%)
Average relative error/total (% number of) outliers:	3.3	3.7	155 (4.0%)	188 (4.9%)

**Middle-Term Prediction Mode.** Taking into account the long simulation time of the computational experiment above we have provided the middle-term prediction for the ml.linux data only. We have used 88 and 176 input data points from December 2009 to June 2010 as training data. We have used two NN models (MLP 5-10-1 and RNN 5-10-1) with reverse connections from both hidden and output layers. Both models use adaptive and constant learning rates. The constant learning rates were 0.5 and 0.5 for the hidden and output layers for the MLP model and 0.1 and 0.1 for the RNN model. Both models are trained to reach the sum-squared training error of  $10^{-5}$  with  $5 \times 10^5$  training epochs. The training time of one middle-term prediction experiment took about 30 seconds using MLP model and 45 seconds using RNN model for the case of 88 input data points and about 60 seconds using MLP model and 90 seconds using RNN model for 176 input data points. All middle-term prediction experiments were executed on a Phenom II x 4 956 processor 3.4 GHz and 4 GB of RAM. The total computational time for the whole

experiment in a middle-term prediction mode was about 4 hours. According to the middle-term prediction mode, the average and maximum relative prediction errors for one to five days for the four NN models are presented in Table 2 using training data for 88 data points; Table 3 presents data for 176 data points. The lower-case index values indicate the following: 1) the MLP model with adaptive learning rate; 2) the MLP model with constant learning rate; 3) the RNN model with adaptive learning rate; 4) the RNN model with constant learning rate. The graphical representations of middle-term prediction results for each testing month are detailed in Figures 11 to 14.

As can be seen the MLP and RNN models provide accurate prediction results for the majority of cases. For both of the 88 and 176 input training data sets the prediction results are a bit less accurate for the December 2009 and the June 2010 time periods on the fifth prediction day. Therefore the obtained results showed us good prediction abilities of neural networks for the middle-term prediction of spot prices of cloud resources.

**Table 2. Numerical results for middle-term prediction using 88 training data points for each month.**

Month	Relative prediction errors, %									
	1 day		2 days		3 days		4 days		5 days	
	avr	max	avr	max	avr	max	avr	max	avr	max
Dec 2009	4.3 <sub>2</sub>	8.4 <sub>2</sub>	4.0 <sub>2</sub>	11.4 <sub>2</sub>	4.5 <sub>2</sub>	11.5 <sub>2</sub>	4.1 <sub>2</sub>	11.5 <sub>2</sub>	4.3 <sub>2</sub>	14.7 <sub>2</sub>
Jan 2010	1.7 <sub>2</sub>	4.3 <sub>2</sub>	1.6 <sub>2</sub>	4.3 <sub>2</sub>	1.5 <sub>2</sub>	4.3 <sub>2</sub>	1.7 <sub>2</sub>	5.4 <sub>2</sub>	1.7 <sub>2</sub>	5.4 <sub>2</sub>
Feb 2010	2.0 <sub>4</sub>	4.3 <sub>4</sub>	2.4 <sub>4</sub>	4.9 <sub>2</sub>	2.5 <sub>2</sub>	4.9 <sub>2</sub>	2.4 <sub>4</sub>	5.0 <sub>4</sub>	2.4 <sub>2</sub>	5.0 <sub>4</sub>
Mar 2010	2.2 <sub>2</sub>	4.6 <sub>2</sub>	2.2 <sub>2</sub>	4.7 <sub>2</sub>	2.3 <sub>2</sub>	4.8 <sub>2</sub>	2.4 <sub>2</sub>	4.9 <sub>2</sub>	2.4 <sub>2</sub>	5.0 <sub>2</sub>
Apr 2010	1.2 <sub>1</sub>	2.2 <sub>1</sub>	1.2 <sub>1</sub>	2.2 <sub>1</sub>	1.3 <sub>2</sub>	2.8 <sub>2</sub>	1.3 <sub>2</sub>	2.9 <sub>2</sub>	1.4 <sub>2</sub>	3.4 <sub>2</sub>
May 2010	1.4 <sub>3</sub>	3.8 <sub>3</sub>	1.5 <sub>3</sub>	3.8 <sub>3</sub>	1.5 <sub>2</sub>	4.2 <sub>2</sub>	1.6 <sub>2</sub>	4.2 <sub>2</sub>	2.0 <sub>2</sub>	4.3 <sub>2</sub>
Jun 2010	2.4 <sub>3</sub>	8.2 <sub>3</sub>	2.6 <sub>3</sub>	11.5 <sub>3</sub>	2.8 <sub>3</sub>	11.5 <sub>3</sub>	3.1 <sub>3</sub>	11.5 <sub>3</sub>	3.4 <sub>3</sub>	11.5 <sub>3</sub>
<b>Total average error</b>	<b>2.2</b>	<b>5.1</b>	<b>2.2</b>	<b>6.1</b>	<b>2.4</b>	<b>6.3</b>	<b>2.4</b>	<b>6.5</b>	<b>2.5</b>	<b>7.1</b>

**Table 3. Numerical results for middle-term prediction using 176 training data points for each month.**

Month	Relative prediction errors, %									
	1 day		2 days		3 days		4 days		5 days	
	avr	max	avr	max	avr	max	avr	max	avr	max
Dec 2009	2.6 <sub>1</sub>	6.0 <sub>1</sub>	2.8 <sub>1</sub>	6.0 <sub>1</sub>	5.4 <sub>1</sub>	30.6 <sub>1</sub>	11.6 <sub>2</sub>	28.1 <sub>2</sub>	14.2 <sub>2</sub>	28.1 <sub>2</sub>
Jan 2010	2.0 <sub>1</sub>	4.5 <sub>1</sub>	2.1 <sub>1</sub>	5.7 <sub>1</sub>	2.1 <sub>1</sub>	5.8 <sub>1</sub>	2.0 <sub>1</sub>	5.9 <sub>1</sub>	1.9 <sub>1</sub>	6.0 <sub>1</sub>
Feb 2010	2.2 <sub>2</sub>	4.5 <sub>2</sub>	2.3 <sub>2</sub>	4.6 <sub>2</sub>	2.3 <sub>2</sub>	4.7 <sub>2</sub>	2.2 <sub>2</sub>	4.8 <sub>2</sub>	2.6 <sub>1</sub>	15.7 <sub>1</sub>
Mar 2010	2.1 <sub>2</sub>	4.1 <sub>2</sub>	2.1 <sub>1</sub>	5.0 <sub>1</sub>	2.2 <sub>1</sub>	5.1 <sub>1</sub>	2.3 <sub>1</sub>	5.2 <sub>1</sub>	2.5 <sub>2</sub>	13.7 <sub>2</sub>
Apr 2010	1.1 <sub>2</sub>	2.7 <sub>2</sub>	1.2 <sub>3</sub>	2.9 <sub>3</sub>	1.5 <sub>4</sub>	3.5 <sub>4</sub>	2.0 <sub>4</sub>	16.3 <sub>4</sub>	2.1 <sub>4</sub>	16.3 <sub>4</sub>
May 2010	1.3 <sub>2</sub>	2.5 <sub>2</sub>	1.4 <sub>2</sub>	3.5 <sub>2</sub>	1.4 <sub>2</sub>	3.8 <sub>2</sub>	1.4 <sub>2</sub>	3.8 <sub>2</sub>	1.5 <sub>2</sub>	4.4 <sub>2</sub>
Jun 2010	3.7 <sub>1</sub>	14.3 <sub>1</sub>	5.0 <sub>1</sub>	22.8 <sub>1</sub>	6.0 <sub>1</sub>	40.1 <sub>1</sub>	6.1 <sub>1</sub>	40.1 <sub>1</sub>	7.2 <sub>1</sub>	40.1 <sub>1</sub>
<b>Total average error</b>	<b>2.2</b>	<b>5.5</b>	<b>2.4</b>	<b>7.2</b>	<b>3.0</b>	<b>13.4</b>	<b>4.0</b>	<b>14.9</b>	<b>4.6</b>	<b>17.8</b>

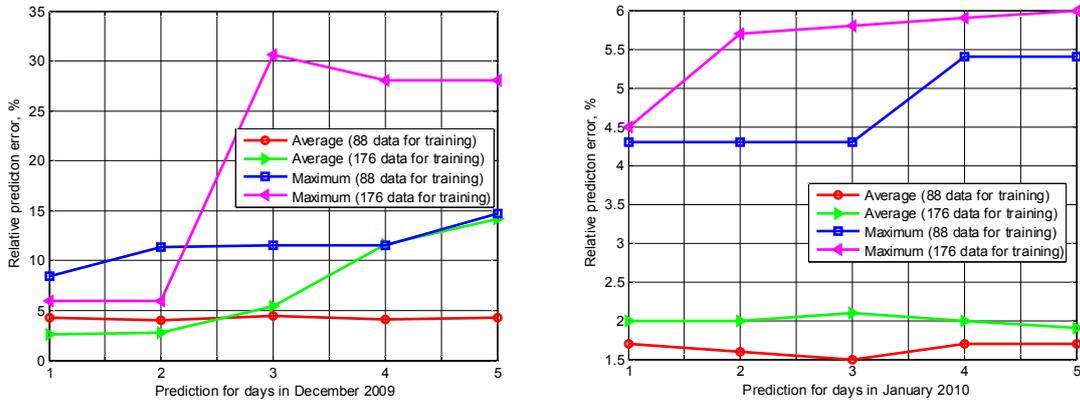


Fig. 11 – Middle-term prediction results for m1.linux for Dec. 2009 and Jan. 2010.

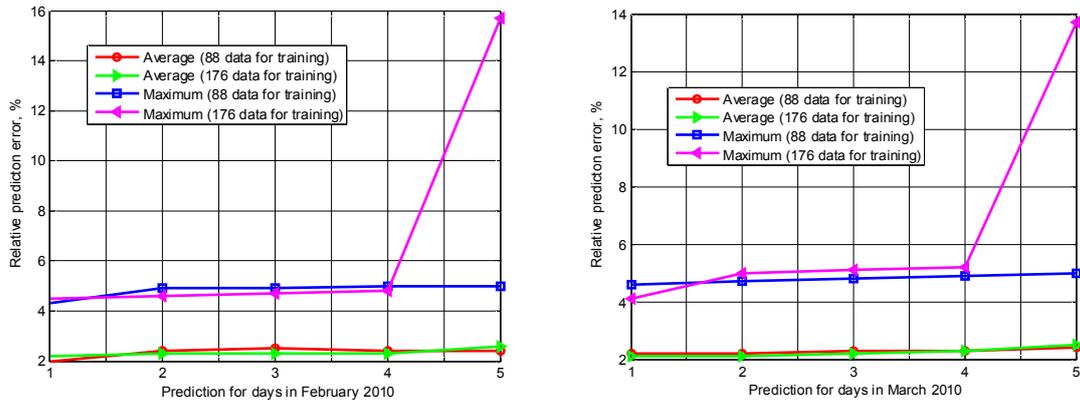


Fig. 12 – Middle-term prediction results for m1.linux for Feb. 2010 and Mar. 2010.

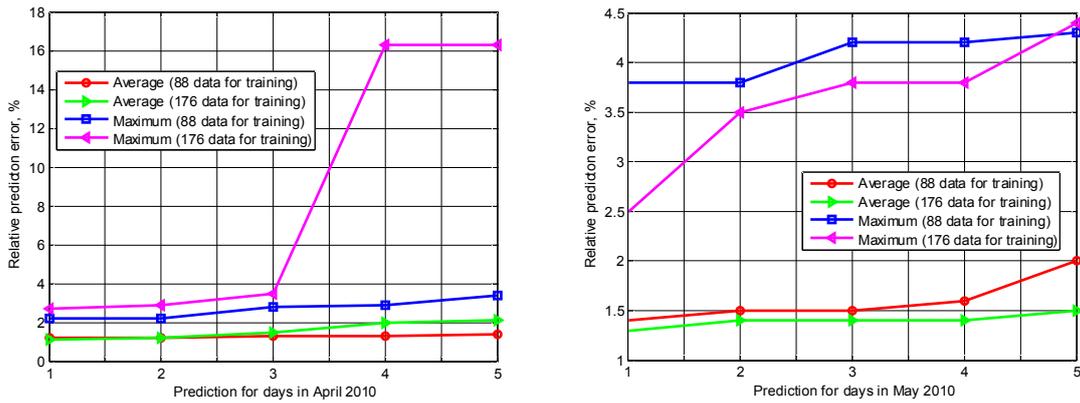


Fig. 13 – Middle-term prediction results for m1.linux for Apr. 2010 and May. 2010.

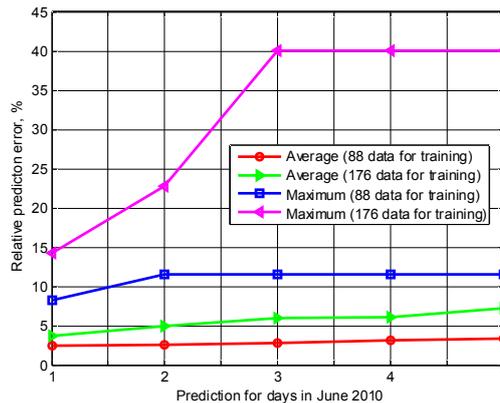


Fig. 14 – Middle-term prediction results for m1.linux for Jun. 2010.

## 5. CONCLUSIONS AND FUTURE WORK

Predictive models based on artificial neural networks for short-term and middle-term prediction of future spot prices for cloud computing are presented in this paper. Our models are based on standard multi-layer perceptron and recurrent neural network architectures. For prediction actions we used a moving simulation mode approach to remove old historical data for neural network re-training in order to improve a prediction accuracy of the model. The experimental results on the Amazon EC2 spot instances showed high prediction accuracy of the proposed approach. For the short-term prediction mode the average relative prediction error does not exceed 4% and the number of outliers (i.e., its relative prediction error is more than 10%) is not more than 5% for the total number of the prediction results. For the middle-term prediction mode, the average relative prediction error is in the range of 2.2 to 4.6% and the maximum relative prediction error is in the range of 5.1 to 17.8%. The obtained experimental results show that neural networks are well suited for such kind of prediction and could be very useful for users bidding on spot instance services.

Prediction of spot prices from other cloud service providers using neural networks will potentially be a future direction of our research.

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