Date of publication SEP-30, 2022, date of current version AUG-25, 2022. www.computingonline.net / computing@computingonline.net

Print ISSN 1727-6209 Online ISSN 2312-5381 DOI 10.47839/ijc.21.3.2696

## **High Speed Approximate Carry Speculative Adder in Error Tolerance Applications**

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The authors thank DST - FIST for funding the lab facility for supporting this research under grant number SR/FST/ET-II/2019/450.

ABSTRACT Approximate adders were proposed as feasible solution in error-tolerant applications to provide a proper trade-off with accuracy over other circuit-based metrics like energy, area, and delay. State of art of approximate adders are shown in this work to improve the operational features significantly. To acquire a most benefits of approximation, in this paper approximation at lower echelons is presented. Two speculative adders are proposed, one with approximate adder cell and other with Parallel prefix Adder cell. Gate level implementation of proposed model are designed and implemented. The cost functions are compared against various FPGA standard architectures. Results of proposed approach indicate an average of 46% improvement in Area Delay Product (ADP) and compared with existing approximate adders.

**KEYWORDS** Approximate adder; Area delay product (ADP); Parallel prefix adder; Field programmable gate array.

#### I. INTRODUCTION

POWER optimization and speed enhancement are the main targets in the design of distribution targets in the design of digital circuits. Approximate adder is used as a basic element in almost all arithmetic operations such as multiplication, subtraction, and division in digital circuits. These approximate adders gain significant attention in these recent years by the designers to implement various types of application where some error is tolerated [1-5]. Approximate adders gained importance because of high computation demand in the applications [6-8] such as machine learning, deep learning, image processing and digital signal processing (DSP) and wireless communication. In these applications we are introducing errors intentionally to get advantage of delay, area and power. Therefore, approximate adders have been implemented with significant loss since we don't require single golden result for those applications, however sufficient. Approximate computing was done at various abstraction levels like dynamic-voltage-accuracy-frequency-scaling in [9-11], computation at algorithmic level in and redesigning of circuits into approximate variants by inserting prediction logic that is especially suited for arithmetic adders [12-14].

The two approximate adders, one with approximate adder cell and other with Han-Carlson adder is implemented [15-17]. The proposed approximate adder is divided into nonoverlapped summation blocks in which carry from the previous block is independent to the next summation block. The carry input from each block is dependent on the input operands itself, but not from the previous blocks. Carry chain propagation is truncated to adder block itself, in worst case carry propagated to next corresponding block, that reduces delay drastically. Approximate Adder cell (AAC) and Error Recovery Unit (ERU) added benefits to the proposed work that are evidently described in the further sections of this paper.

This paper is structured as follows. Section II explains about related works. Section III highlights the two proposed methods and its significance. Section IV experimental results



Figure 1. Implementation of block based approximate adder with carry prediction unit.

results are validated for the proposed model. Finally, conclusion and future work are discussed in section V.

#### **II. RELATED WORKS**

In this section we will briefly discuss about existing works, where state of art approximate adder is implemented. The work in [9] represents a reconfigurable approximate carry look ahead (CLA) adder implementation where it acts as both approximate as well as exact adder. It uses exact carry look ahead adder to implement the design and also multiplexer are used to select the accuracy configurability in order to act as exact adder and approximate adder. This way of implementing the design will cause more hardware complexity and more delay. In [10], an approximate carry skip adder (CSA) is proposed which is implemented by using exact carry skip adder. Where the n-bit adder is clustered into 1-bit sub adders in which each sub adder gets the carry from the carry prediction block to reduce the overall critical path delay. An additional, error magnitude correct block is implemented in view of betterment to accuracy and decrease the error rate. Hence by using this additional block will increase the critical path delay and power consumption of the approximate adder design. So, this affects the cost function of the design.

The work in [11], a high accuracy block-based carry speculative adder (BCSA) is proposed, and it implemented by using carry propagate adder and consists of an error prediction unit. Although the error rate and area overhead are less, the main drawback of this design is large critical path delay from input to output. An approximate ripple carry adder (RCA) is proposed in [12], in which n-bit adder is clustered into subblocks and there is no connection between the sub blocks. In every sub block the first and last full adders are replaced by the modified full adder to where accuracy is more with increase in critical path delay because of ripple carry adder in these blocks. In BCSA approach [11], n-bit approximate carry speculative adder is implemented by using sub blocks in which parallel operation of these sub blocks is implemented by using carry prediction unit. To perform n-bit addition in the BCSA method; the n-bit adder is clustered into l-bit summation blocks in which each sub blocks consists of l-bits. In the sub adder, carry prediction unit and selection unit is present. In each block to perform the parallel operation, the carry from the previous block does not relay with the input of the next block. Hence

there is no path exist between these blocks. Hence each sub adder will get the input carry signal from its previous carry prediction unit. It indicates the  $i^{th}$  sub adder will get the carry input from the  $(i - 1)^{th}$  block as shown in Fig.1.

The carry chain length depends upon the carry prediction unit and selector unit [18]. Hence by using these circuits will trims down the critical path delay, due to the carry input for the next sub block will depend upon these prediction blocks not from the previous carry output [19-21]. In conventional method, the carry chain length is more because the carry input is dependent upon the carry output of the previous block so above method is used to truncate carry to two blocks (in worst case). In BSCA [11] approximate adder, the accuracy is more because most of the cases it will behave as an exact adder. The carry input for the  $i^{th}$  adder block is obtained from the below logical expression.

$$CO^{i} = \overline{sel^{i}}.C^{i}_{ADD} + sel^{i}.C^{i}_{prdt}, \qquad (1)$$

where  $CO^i$  is carry output from the  $i^{th}$  block. From the above logical expression *sel* is the output from the selector unit. The carry output from the sub-adder is denoted by using  $C^i_{ADD}$ . Where predicted carry value is consider as  $C^i_{prdt}$ .

$$sel^{i} = K_{k}^{i+1} + G_{l-1}^{i}, (2)$$

$$C_{nrdt}^{i} = G_{l-1}^{i}, \tag{3}$$

$$C_{ADD}^{i} = P_{l-1}^{i} G_{l-2}^{i} + P_{l-1}^{i} P_{l-2}^{i} G_{l-3}^{i} + \dots +$$
(4)  
$$\prod_{k=1}^{l-1} P_{k}^{i} G_{0}^{i} ,$$

where 
$$C_{ADD}^{l}$$
 and  $C_{prdt}^{l}$  are carry outputs generated from each  
sub-block that is selected by  $sel^{i}$ . Certain cases are  
implemented based on generate values and kill bit that we get  
from NOR operation on input data. In some of the cases have  
higher error rate that is some extent recovered by Error  
Recovery Unit (ERU). The block based approximate adder is  
proposed as shown in Fig.2. Where n bit adder is segmented  
with l-sub blocks in which each sub block consists of sub  
adders which are implemented by using ripple carry adder. An



error recovery block is used to improve the accuracy of the sub adder while decreasing the error rate of the approximate adder.



Figure 2. Structure of approximate adder with error recovery unit



Figure 3. Approximate adder cell

#### **III. PROPOSED INTERNAL ARCHITECTURE**

In this section will implement a high-speed approximate carry speculative adder is proposed. Fig 3 represents the design of approximate full adder cell. To improve the speed of the operation and decrease the hardware complexity two methods are proposed. One method is implemented by using approximate full adder cell that is Approximate Carry Speculative Adder (ACSA) as shown Fig.4. This method will decrease the delay and area parameters with slightly increasing in error rate. Second approach, instead of approximate adder cell, Han-Carlson adder is placed in ACSA block called Approximate Carry Speculative Han-Carlson Adder (ACSHA) as shown in Fig.7. adder is going to offer betterment in the critical path delay which will improve the speed of the operation.

### A. APPROXIMATE CARRY SPECULATIVE ADDER (ACSA)

In this method, approximate adder circuit is designed, in in existing [9-12] methods exact full adder is cascaded to implement the adder function. In the proposed ACSA, it replace the exact full adders by adopting approximate full adder to reduce the hardware complexity.

The proposed approximate full adder performs the sum operation correctly, but we get approximate carry output, that can be recovered with AND and OR gates as shown in the Fig. 3. The logical expression is shown in eqn. (5) and (6). From truth table  $C_{out}$  means exact carry output,  $C'_{out}$  means approximated carry output. Accuracy of ACSA depend on dimention of the approximate block and carry predict & select logic. Delay is reduced since carry propagation is restricted to block itself. So, the maximum delay of entire adder is same as delay of approximate adder block. In ACSA, approximate adder cell is used that is violating carry output only in two cases, when a ='0', b ='1' &  $c_{in}$  = '0' and a ='1', b = '0' &  $c_{in} = 0$  for this violation, recovery logic was placed in each approximate adder cell, so that the proposed approach achieves-high speed and tolerable error rate. For an 8-bit ACSA there consist of four approximate adder cells. At the block level carry propagation is done through select logic which is the sum of kill bit (k) and generate bit (G). Where K and G values receives from NOR of input data as in Fig.4.



Figure 4. Approximate carry speculative adder

Table 1. Truth table for ACSA 1-bit

| a | b | b <i>c</i> <sub><i>in</i></sub> |   | C <sub>out</sub> | C'out |  |  |  |  |  |  |  |
|---|---|---------------------------------|---|------------------|-------|--|--|--|--|--|--|--|
| 0 | 0 | 0                               | 0 | 0                | 0     |  |  |  |  |  |  |  |
| 0 | 0 | 1                               | 1 | 0                | 0     |  |  |  |  |  |  |  |
| 0 | 1 | 0                               | 1 | 0                | 1     |  |  |  |  |  |  |  |
| 0 | 1 | 1                               | 0 | 1                | 1     |  |  |  |  |  |  |  |
| 1 | 0 | 0                               | 1 | 0                | 1     |  |  |  |  |  |  |  |
| 1 | 0 | 1                               | 0 | 1                | 1     |  |  |  |  |  |  |  |
| 1 | 1 | 0                               | 0 | 1                | 1     |  |  |  |  |  |  |  |
| 1 | 1 | 1                               | 1 | 1                | 1     |  |  |  |  |  |  |  |

$$S_{[l-1:0]}^{i} = a_{[l-1:0]}^{i} \oplus b_{[l-1:0]}^{i} \oplus C^{i-1}$$
(5)

$$C^{i} = a^{i}_{[l-1:0]} + (b^{i}_{[l-1:0]} \cdot C^{i-1})$$
(6)

## B. Approximate Carry Speculative Han-Carlson Adder (ACSHA)

ACSA block implemented using parallel prefix adder. In ACSHA method Han Carlson adder is used which is one among the fastest parallel prefix adders. Hence Han-Carlson adder greatly trims down the critical path latency with the betterment of speed of operation and better accuracy. In parallel prefix adder, the addition operation is performed by using three stages:

- 1. Pre-processing stage
- 2. Carry generation stage
- 3. Post processing stage

#### **B.1** Pre-processing stage

In this stage the propagate  $p_i$  and generate  $G_i$  values are implemented as same as carry look ahead adder. These propagate and generate values are estimated for each input and sends to next stage.

$$p_i = A_i \oplus B_i \tag{7}$$

$$G_i = A_i B_i \tag{8}$$

#### **B.2 Carry generation stage**

First and last stage is same for all parallel prefix adders. The structure of carry generation stage is different for different parallel prefix adder. The carry generation stage of Han-Carlson adder is shown Fig. 5. The stage is implemented by using black cells and grey cells to obtain carry for this stage which is shown in Fig. 6.

#### **B.3 Post processing stage**

Final sum of the adder is calculated in this stage. The Ex-Or operation is performed between the propagate values and previous stage carry values. The logical expression is shown in eqn. (9).







Figure 6. (a)Black cell, (b) Internal logic of Black cell and (c)Grey cell, (d) Internal logic of Gray cell.





Figure 7. Approximate carry speculative adder with ACSHA block

In this manner the Han carlson adder is implemented and used in ACSHA block in place of ACSA blocks. The critical path is less in ACSHA block design which will improve the speed of the operation and has significant delay improvement. ACSHA block is of 8-bit length,  $C_{prdt}$  and  $C_{ADD}$  are generated

and routed as mentioned in (1)-(4) select logic and predict logic was similar to ACSA.

#### **IV. RESULTS AND DISCUSSIONS**

The ACSA and ACSHA are coded with Verilog HDL, Simulation and Synthes is done in Xilinx ISE 14.7. In this section device utilization summary, performance parameters and error metrics evaluation is presented. Comparison analysis with different FPGA families is done as shown in Table.2-5. Simulation results shown in the Fig.8 and Fig.9. Area and delay reports are obtained through the average of area and delay in different families of FPGA as shown in the Fig.10-11 and error metrics is presented in Table.5.

#### A. DEVICE UTILIZATION SUMMARY

ACSA and ACSHA is implemented in Vertex4, Vertex5, Artix7 and Kintex7 of Xilinx FPGA families. Differentiation is

done in four categories that is, No of slices, No of 4 input LUT's, No of IO's and bonded IO's. Percentage improvement mentioned in Table.3. On an average of 21% improvement is observed in ACSA and ACSHA.

#### **B. DESIGN PARAMETER EVALUATION**

According to the implementation, the outcome of the latency and execution time of the 32-bit studied adders are presented in Fig.8 and Fig.9, respectively. a[31:0], b[31:0],  $c_{in}$  and y[32:0] are input and output values represented in decimal, remaining are internally generated signals. The above Fig.10 shows the area report of in terms of LUT's average from four different FPGA families. and has change compared with BCSA. Hence ACSA method consists of less hardware complexity nearly 35% when compare to the existing [11] design.

Fig.11 shows the delay report in terms of Nanoseconds between BCSA [11], ACSA and ACSHA. As we are reducing gate count and effective length of the carry path time taken to generate and propagation is very less. Hence ACSA and ACSHA method consists of less critical path delay when compared to BCSA.

#### C. ERROR METRICS EVALUATION

As previously stated, the precision of the Approximate adder

$$S_i = P_i \oplus C_{i-1} \tag{9}$$

depends upon the select logic, predict logic and length of the block, in ACSA each block has four approximate adder cells, each cell is of size 2-bit. It consists of XOR gates for sum and OR gates for carry since carry output was violating in two cases so that is corrected with ERU, we are placing ERU at alternative bits to get more advantage from Approximation as shown in Fig.3. Similarly, in ACSHA blocks are replaced

|                   |             |   | 10,000,000 ps |
|-------------------|-------------|---|---------------|
| Name              | Value       | 9,999,996 ps 9,999,997 ps 9,999,998 ps 9,999,999 ps | 10,000,000 ps |
| a[31:0]           | 4294967295  | 4294967295  |               |
| ▶ 📲 b[31:0]       | 4254967296  | 4294967295  |               |
| la cin            | 1           |   |               |
| ▶ 📑 y[32:0]       | 8589934593  | 8589934591  |               |
| ▶ 📢 s[35:0]       | 11111111111 | 111111111111111111111111111111111111111             |               |
| ▶ 📑 sei1[2:0]     | 111         | 111   |               |
| ▶ 🖬 k[2:0]        | 000         | 000   |               |
| ▶ <b>1</b> g[2:0] | 111         | 111   |               |
| ▶ 🖬 out1(2:0)     | 000         | 000   |               |
| ▶ 🖬 out2[2:0]     | 111         |   |               |
| ▶ Md cin1[2:0]    | 111         | 111   |               |
|                   |             |   |               |
|                   |             |   |               |
|                   |             |   |               |
|                   |             |   |               |
|                   |             |   |               |
|                   |             |   |               |
|                   |             | X1: 10,000,000 ps                                   |               |

Figure 8. Simulation waveform of ACSA

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|                      |            |                 |           |              |              |              | 2,000,000 ps |
|----------------------|------------|-----------------|-----------|--------------|--------------|--------------|--------------|
| Name                 | Value      | 1,9             | 99,996 ps | 1,999,997 ps | 1,999,998 ps | 1,999,999 ps | 2,000,000 ps |
| ▶ <b>=</b> ] a[31:0] | 3403065770 |                 |           | 3403065770   |              |              |              |
| ► M b[31:0]          | 3402241365 |                 |           | 3402241365   |              |              |              |
| 1 cin                | 1          |                 |           |              |              |              | 1            |
| ▶ 📲 y[32:0]          | 6805307134 | _               |           | 6805307134   |              |              |              |
| ► 💐 s[35:0]          | 5446732927 |                 |           | 54467329278  |              |              |              |
| 🕞 💐 sel1[2:0]        | 6          |                 |           | 6            |              |              | X            |
| 🕨 📑 k[2:0]           | 6          |                 |           | 6            |              |              |              |
| g[2:0]               | 4          |                 |           | 4            |              |              |              |
| ▶ 📑 out1[2:0]        | 0          |                 |           | 0            |              |              |              |
| aut2[2:0]            | 4          |                 |           | 4            |              |              |              |
| cin1[2:0]            | 4          |                 |           | 4            |              |              |              |
|                      |            |                 |           |              |              |              |              |
|                      |            |                 |           |              |              |              |              |
|                      |            |                 |           |              |              |              |              |
|                      |            |                 |           |              |              |              |              |
|                      |            | X1: 2,000,000 p | s         |              |              |              |              |

Figure 9. Simulation waveform of ACSHA



Figure 10. Area Utilization and Comparison of BCSA, ACSA, and ACSHA

with parallel prefix adder block, in this approximation is done at block level as shown in Fig.7.



Fig.11. Delay Comparison of BCSA, ACSA, and ACSHA

Here accuracy depends upon only select and predict logic. Error metrics for both ACSA and ACSHA were obtained by applying random stimuli in 65K combinations for 16-bit and 32-bit as presented in Table.6. Results show that ACSA has low delay while having bit error, to improve the accuracy ERU can be placed at different points in approximate adder cell as designer's interest (Fig.3) and ACSHA is mostly accurate with relatively same cost function as ACSA.

$$RE = \left|\frac{s_i - s_i'}{s_i}\right| \tag{10}$$

$$\text{NMED} = \frac{1}{2^n} \sum_{i=0}^n \frac{s_i - s_i'}{2^n}$$
(11)

MRED = 
$$\frac{1}{|n|} \sum_{i=0}^{n} \frac{|s_i - s'_i|}{s_i}$$
 (12)

Where  $s'_i$  is exact result, s\_i^' is approximate result, n is adder bit length.



|                        | Virtex4         |                     |          |                  | Virtex6         |                     |          | Artix7              |             |                     |          | Kintex7             |             |                     |          |                     |
|------------------------|-----------------|---------------------|----------|------------------|-----------------|---------------------|----------|---------------------|-------------|---------------------|----------|---------------------|-------------|---------------------|----------|---------------------|
| Architec-<br>ture Type | #<br>Sli<br>ces | # 4<br>input<br>LUT | #<br>IOs | # Bonded<br>IOBs | #<br>Slic<br>es | # 4<br>input<br>LUT | #<br>IOs | #<br>Bonded<br>IOBs | #<br>Slices | # 4<br>input<br>LUT | #<br>IOs | #<br>Bonded<br>IOBs | #<br>Slices | # 4<br>input<br>LUT | #<br>IOs | #<br>Bonded<br>IOBs |
| BSCA [11]              | 66              | 115                 | 98       | 98               | 75              | 33                  | 98       | 98                  | 75          | 33                  | 98       | 98                  | 75          | 33                  | 98       | 98                  |
| ACSA                   | 43              | 75                  | 98       | 98               | 60              | 28                  | 98       | 98                  | 60          | 28                  | 98       | 98                  | 60          | 28                  | 98       | 98                  |
| ACSHA                  | 57              | 101                 | 98       | 98               | 60              | 28                  | 98       | 98                  | 78          | 8                   | 98       | 98                  | 78          | 8                   | 98       | 98                  |

 Table 2 Device utilization summary of BCSA, ACS & ACSHA

Table 3 Percentage improvement in device utilization summary of ACSA & ACSHA

| Anabitaa      | Virtex4         |                     |          | Virtex6          |                 |                     | Artix7   |                     |             |                     | Kintex7  |                     |             |                    |          |                     |
|---------------|-----------------|---------------------|----------|------------------|-----------------|---------------------|----------|---------------------|-------------|---------------------|----------|---------------------|-------------|--------------------|----------|---------------------|
| -ture<br>Type | #<br>Sli<br>ces | # 4<br>input<br>LUT | #<br>IOs | # Bonded<br>IOBs | #<br>Slic<br>es | # 4<br>input<br>LUT | #<br>IOs | #<br>Bonded<br>IOBs | #<br>Slices | # 4<br>input<br>LUT | #<br>IOs | #<br>Bonded<br>IOBs | #<br>Slices | #4<br>input<br>LUT | #<br>IOs | #<br>Bonded<br>IOBs |
| ACSA          | 35              | 35                  | 0        | 0                | 20              | 15                  | 0        | 0                   | 20          | 15                  | 0        | 0                   | 20          | 15                 | 0        | 0                   |
| ACSHA         | 14              | 12                  | 0        | 0                | 20              | 15                  | 0        | 0                   | 20          | 75                  | 0        | 0                   | 20          | 75                 | 0        | 0                   |

Table 4 Performance parameters of BCSA, ACSA, ACSHA

| Anabitaa  | Virtex4 |       |      |             | Virtex6 |           |     | Artix7      |      |           |     | Kintex7     |      |           |         |             |
|-----------|---------|-------|------|-------------|---------|-----------|-----|-------------|------|-----------|-----|-------------|------|-----------|---------|-------------|
| ture Type | Area    | Delay | ADP  | Time<br>(s) | Area    | Dela<br>y | ADP | Time<br>(s) | Area | Dela<br>y | ADP | Time<br>(s) | Area | Dela<br>y | AD<br>P | Time<br>(s) |
| BSCA [11] | 115     | 12.68 | 1460 | 6.00        | 75      | 4.87      | 365 | 7.15        | 75   | 6.64      | 498 | 9.84        | 75   | 4.55      | 341     | 10          |
| ACSA      | 75      | 7.85  | 589  | 5.83        | 60      | 3.19      | 191 | 6.76        | 60   | 4.36      | 262 | 9.28        | 60   | 2.96      | 178     | 9.14        |
| ACSHA     | 101     | 7.98  | 806  | 5.9         | 60      | 3.19      | 191 | 6.76        | 60   | 4.22      | 253 | 9.72        | 60   | 2.87      | 172     | 9.56        |

Table 5 Percentage improvement in ACSA and ACSHA

| Para  | meter               | Virtex4 | Virtex6 | Artix7 | Kintex7 |  |  |  |  |
|-------|---------------------|---------|---------|--------|---------|--|--|--|--|
|       | -                   | BCSA    |         |        |         |  |  |  |  |
| ACSA  | Area                | 35%     | 20%     | 20%    | 20%     |  |  |  |  |
|       | Delay               | 38%     | 35%     | 34%    | 35%     |  |  |  |  |
|       | ADP                 | 60%     | 48%     | 47%    | 48%     |  |  |  |  |
|       | Simulat<br>ion time | 10%     | 6%      | 6%     | 9%      |  |  |  |  |
| ACSHA | Area                | 12%     | 20%     | 20%    | 20%     |  |  |  |  |
|       | Delay               | 37%     | 35%     | 37%    | 35%     |  |  |  |  |
|       | ADP                 | 45%     | 48%     | 49%    | 50%     |  |  |  |  |
|       | Simulat<br>ion time | 1.2%    | 6%      | 10%    | 4%      |  |  |  |  |

Relative error (RE) normalized mean error distance (NMED) and mean relative error distance (MRED) is calculated from eqn. (10)-(12). Presented in Table.5. Results show that in ACSA 5.6% relative error (in 16-bit) that can be improved as of designer's interest as mentioned above and in ACSHA almost negligible.

Table 6 Error metrics evaluation of BCSA, ACSA & ACSHA

| Logic |     | 16 - Bit |      | 32 - Bit |      |      |  |  |
|-------|-----|----------|------|----------|------|------|--|--|
|       | RE  | NMED     | MRED | RE       | NMED | MRED |  |  |
| BCSA  | 1.7 | 0.02     | 0.02 | 0.2      | ~0   | ~0   |  |  |
| ACSA  | 5.6 | 0.06     | 0.05 | 4.3      | 0.03 | 0.04 |  |  |
| ACSH  | 0.0 | ~0       | ~0   | ~0       | ~0   | ~0   |  |  |

#### **V. CONCLUSION**

In this paper, a high-speed approximate carry speculative adder is proposed. To limit the critical path and improve the execution time, two approaches have been proposed, first approach to replace full adder by using approximate adder cells that has improved ADP and in second approach approximate adder cells are replaced by parallel prefix adder which greatly trims down the critical path latency and improved Accuracy. In this design, to improvise the proposed approximate adder accuracy, an error recovery block is adopted. From the experimental results, we can conclude that proposed designs consist of optimal area and delay when compare to existing approximate adders, further it can be extended to design n-bit parallel adders and accuracy tuned approximate Adders.

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